PATENT APPLICATION FEE DETERMINATION RECORD Effective October 1, 2003 Δ **CLAIMS AS FILED - PART I** SMALL ENTITY OTHER THAN (Column 2) TYPE [**SMALL ENTITY** (Column 1) OR **TOTAL CLAIMS** FEE RATE RATE FEE OR BASIC FEE **BASIC FEE** 385.00 770.00 NUMBER EXTRA **FOR** NUMBER FILED TOTAL CHARGEABLE CLAIMS minus 20= X\$ 9= X\$18= OR O INDEPENDENT CLAIMS _ minus 3 = X43= X86= OR MULTIPLE DEPENDENT CLAIM PRESENT +290= +145= OR * If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL OR TOTAL ᡅ CLAIMS AS AMENDED - PART II **OTHER THAN** SMALL ENTITY SMALL ENTITY OR (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-⋖ REMAINING NUMBER PRESENT TIONAL RATE **TIONAL** RATE PREVIOUSLY **AMENDMENT AFTER EXTRA** FEE FEE **AMENDMENT** PAID FOR 40 Total Minus X\$ 9= X\$18= OR 3 Independent Minus X43= X86= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +145= +290= OR TOTAL TOTAL OR ADDIT. FEE ADDIT, FEE (Column 1) (Column 2) (Column 3) HIGHEST CLAIMS ADDI-ADDIœ REMAINING NUMBER PRESENT RATE TIONAL RATE TIONAL **PREVIOUSLY AFTER EXTRA** AMENDMENT **AMENDMENT** PAID FOR FEE FEE Total Minus X\$ 9= X\$18= OR independent Minus *** X43= X86= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-ပ REMAINING NUMBER **PRESENT** TIONAL TIONAL RATE RATE **AFTER PREVIOUSLY** ENDMENT **EXTRA** AMENDMENT PAID FOR **FEE** FEE Total : Minus -X\$ 9= X\$18= OR Minus Independent X43= X86= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR * If the entry in column 1 is less than the entry in column 2, write "0" in column 3. TOTAL TOTAL OR ** If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." ADDIT. FEE ADDIT. FEE ***If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3." The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.

Application or Docket Number